A Fair Cold War

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## Background:

I decided to work on this project because I found our Cold War Exercise to be unfair, and that the exercise could be more organized. Thus, I went to my gamer friends for help designing this. One of them helped me work out the mechanics of the game, and another helped me with the website code.

## Resources:

* <https://www.w3schools.com/>
* I can’t link my friends sadly

## Technologies and Requirements:

* Notepad ++
* Microsoft Excel
* Microsoft Word

## Timeline:

* November 23rd: Conception of idea
* November 28th: Initial work begun
* December 12th: Project finished

## Skill Development:

* Learning how to properly code HTML
* Learning how to format Excel
* Learn how to format Word

## Ideas for Further Development:

* Make it all in a website that can be independent